

# R Reference Card

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## Help and basics

Most R functions have online documentation.

**help(topic)** documentation on *topic*

**?topic** id.

**help.search("topic")** search the help system

**apropos("topic")** the names of all objects in the search list matching the regular expression "topic"

**help.start()** start the HTML version of help

**str(a)** display the internal \*str\*ucture of an R object

**summary(a)** gives a "summary" of *a*, usually a statistical summary but it is *generic* meaning it has different operations for different classes of *a*

**ls()** show objects in the search path; specify *pat*="pat" to search on a pattern

**ls.str()** str() for each variable in the search path

**dir()** show files in the current directory

**methods(a)** shows S3 methods of *a*

**methods(class=class(a))** lists all the methods to handle objects of class *a*

**options(...)** set or examine many global options; common ones: width, digits, error

**library(x)** load add-on packages; **library(help=x)** lists datasets and functions in package *x*.

**attach(x)** database *x* to the R search path; *x* can be a list, data frame, or R data file created with **save**. Use **search()** to show the search path.

**detach(x)** *x* from the R search path; *x* can be a name or character string of an object previously attached or a package.

## Input and output

**load()** load the datasets written with **save**

**data(x)** loads specified data sets

**read.table(file)** reads a file in table format and creates a data frame from it; the default separator *sep*=" " is any whitespace; use *header*=TRUE to read the first line as a header of column names; use *as.is*=TRUE to prevent character vectors from being converted to factors; use *comment.char*=" " to prevent "#" from being interpreted as a comment; use *skip*=*n* to skip *n* lines before reading data; see the help for options on row naming, NA treatment, and others

**read.csv("filename",header=TRUE)** id. but with defaults set for reading comma-delimited files

**read.delim("filename",header=TRUE)** id. but with defaults set for reading tab-delimited files

**read.fwf(file,widths,header=FALSE,sep=" ",as.is=FALSE)** read a table of fixed width formatted data into a 'data.frame'; *widths* is an integer vector, giving the widths of the fixed-width fields

**save(file,...)** saves the specified objects (...) in the XDR platform-independent binary format

**save.image(file)** saves all objects

**cat(..., file="", sep=" ")** prints the arguments after coercing to character; *sep* is the character separator between arguments

**print(a, ...)** prints its arguments; *generic*, meaning it can have different methods for different objects

**format(x,...)** format an R object for pretty printing

**write.table(x,file="",row.names=TRUE,col.names=TRUE, sep=" ")** prints *x* after converting to a data frame; if *quote* is TRUE, character or factor columns are surrounded by quotes (""); *sep* is the field separator; *eol* is the end-of-line separator; *na* is the string for missing values; use *col.names*=NA to add a blank column header to get the column headers aligned correctly for spreadsheet input

**sink(file)** output to file, until **sink()**

Most of the I/O functions have a file argument. This can often be a character string naming a file or a connection. *file*="" means the standard input or output. Connections can include files, pipes, zipped files, and R variables.

On windows, the file connection can also be used with *description* = "clipboard". To read a table copied from Excel, use

```
x <- read.delim("clipboard")
```

To write a table to the clipboard for Excel, use

```
write.table(x,"clipboard",sep="\t",col.names=NA)
```

For database interaction, see packages RODBC, DBI, RMySQL, RPgSQL, and ROracle. See packages XML, hdf5, netCDF for reading other file formats.

## Data creation

**c(...)** *generic* function to combine arguments with the default forming a vector; with *recursive*=TRUE descends through lists combining all elements into one vector

**from:to** generates a sequence; ":" has operator priority; 1:4 + 1 is "2,3,4,5"

**seq(from,to)** generates a sequence by= specifies increment; length= specifies desired length

**seq(along=x)** generates 1, 2, ..., length(x); useful for for loops

**rep(x,times)** replicate *x* times; use *each*= to repeat "each" element of *x* each times; **rep(c(1,2,3),2)** is 1 2 3 1 2 3; **rep(c(1,2,3),each=2)** is 1 1 2 2 3 3

**data.frame(...)** create a data frame of the named or unnamed arguments; **data.frame(v=1:4,ch=c("a","B","c","d"),n=10)**; shorter vectors are recycled to the length of the longest

**list(...)** create a list of the named or unnamed arguments; **list(a=c(1,2),b="hi",c=3i)**;

**array(x,dim=)** array with data *x*; specify dimensions like **dim=c(3,4,2)**; elements of *x* recycle if *x* is not long enough

**matrix(x,nrow=,ncol=)** matrix; elements of *x* recycle

**factor(x,levels=)** encodes a vector *x* as a factor

**gl(n,k,length=n\*k,labels=1:n)** generate levels (factors) by specifying the pattern of their levels; *k* is the number of levels, and *n* is the number of replications

**expand.grid()** a data frame from all combinations of the supplied vectors or factors

**rbind(...)** combine arguments by rows for matrices, data frames, and others

**cbind(...)** id. by columns

## Slicing and extracting data

Indexing lists

*x*[*n*] list with elements *n*

*x*[ [*n*] ] *n*<sup>th</sup> element of the list

*x*[["name"]] element of the list named "name"

*x*\$*name* id.

Indexing vectors

*x*[*n*] *n*<sup>th</sup> element

*x*[-*n*] all but the *n*<sup>th</sup> element

*x*[1:*n*] first *n* elements

*x*[-(1:*n*)] elements from *n*+1 to the end

*x*[c(1,4,2)] specific elements

*x*[ "name" ] element named "name"

*x*[ *x* > 3 ] all elements greater than 3

*x*[ *x* > 3 & *x* < 5 ] all elements between 3 and 5

*x*[ *x* %in% c("a","and","the") ] elements in the given set

Indexing matrices

*x*[*i*,*j*] element at row *i*, column *j*

*x*[*i*,] row *i*

*x*[, *j*] column *j*

*x*[,c(1,3)] columns 1 and 3

*x*[ "name", ] row named "name"

Indexing data frames (matrix indexing plus the following)

*x*[["name"]] column named "name"

*x*\$*name* id.

## Variable conversion

**as.array(x), as.data.frame(x), as.numeric(x), as.logical(x), as.complex(x), as.character(x), ...** convert type; for a complete list, use **methods(as)**

## Variable information

**is.na(x), is.null(x), is.array(x), is.data.frame(x), is.numeric(x), is.complex(x), is.character(x), ...** test for type; for a complete list, use **methods(is)**

**length(x)** number of elements in *x*

**dim(x)** Retrieve or set the dimension of an object; **dim(x) <- c(3,2)**

**dimnames(x)** Retrieve or set the dimension names of an object

**nrow(x)** number of rows; **NROW(x)** is the same but treats a vector as a one-row matrix

**ncol(x)** and **NCOL(x)** id. for columns

**class(x)** get or set the class of *x*; **class(x) <- "myclass"**

**unclass(x)** remove the class attribute of *x*

**attr(x,which)** get or set the attribute *which* of *x*

**attributes(obj)** get or set the list of attributes of *obj*

## Data selection and manipulation

**which.max(x)** returns the index of the greatest element of *x*

**which.min(x)** returns the index of the smallest element of *x*

**rev(x)** reverses the elements of *x*

**sort(x)** sorts the elements of *x* in increasing order; to sort in decreasing order: **rev(sort(x))**

**cut(x,breaks)** divides *x* into intervals (factors); *breaks* is the number of cut intervals or a vector of cut points

**match(x, y)** returns a vector of the same length than `x` with the elements of `x` which are in `y` (NA otherwise)

**which(x == a)** returns a vector of the indices of `x` if the comparison operation is true (TRUE), in this example the values of `i` for which `x[i] == a` (the argument of this function must be a variable of mode logical)

**choose(n, k)** computes the combinations of  $k$  events among  $n$  repetitions  $= n! / [(n - k)!k!]$

**na.omit(x)** suppresses the observations with missing data (NA) (suppresses the corresponding line if `x` is a matrix or a data frame)

**na.fail(x)** returns an error message if `x` contains at least one NA

**unique(x)** if `x` is a vector or a data frame, returns a similar object but with the duplicate elements suppressed

**table(x)** returns a table with the numbers of the differents values of `x` (typically for integers or factors)

**subset(x, ...)** returns a selection of `x` with respect to criteria (...), typically comparisons: `x$V1 < 10`; if `x` is a data frame, the option `select` gives the variables to be kept or dropped using a minus sign

**sample(x, size)** resample randomly and without replacement `size` elements in the vector `x`, the option `replace = TRUE` allows to resample with replacement

**prop.table(x,margin=)** table entries as fraction of marginal table

Math

**sin, cos, tan, asin, acos, atan, atan2, log, log10, exp**

**max(x)** maximum of the elements of `x`

**min(x)** minimum of the elements of `x`

**range(x)** id. then `c(min(x), max(x))`

**sum(x)** sum of the elements of `x`

**diff(x)** lagged and iterated differences of vector `x`

**prod(x)** product of the elements of `x`

**mean(x)** mean of the elements of `x`

**median(x)** median of the elements of `x`

**quantile(x, probs=)** sample quantiles corresponding to the given probabilities (defaults to 0, .25, .5, .75, 1)

**weighted.mean(x, w)** mean of `x` with weights `w`

**rank(x)** ranks of the elements of `x`

**var(x)** or `cov(x)` variance of the elements of `x` (calculated on  $n - 1$ ); if `x` is a matrix or a data frame, the variance-covariance matrix is calculated

**sd(x)** standard deviation of `x`

**cor(x)** correlation matrix of `x` if it is a matrix or a data frame (1 if `x` is a vector)

**var(x, y)** or `cov(x, y)` covariance between `x` and `y`, or between the columns of `x` and those of `y` if they are matrices or data frames

**cor(x, y)** linear correlation between `x` and `y`, or correlation matrix if they are matrices or data frames

**round(x, n)** rounds the elements of `x` to `n` decimals

**log(x, base)** computes the logarithm of `x` with base `base`

**scale(x)** if `x` is a matrix, centers and scales the data; to center only use the option `scale=FALSE`, to scale only `center=FALSE` (by default `center=TRUE`, `scale=TRUE`)

**pmin(x,y,...)** a vector which  $i$ th element is the minimum of `x[i]`, `y[i]`, ...

**pmax(x,y,...)** id. for the maximum

**cumsum(x)** a vector which  $i$ th element is the sum from `x[1]` to `x[i]`

**cumprod(x)** id. for the product

**cummin(x)** id. for the minimum

**cummax(x)** id. for the maximum

**union(x,y), intersect(x,y), setdiff(x,y), setequal(x,y), is.element(el, set)** “set” functions

**Re(x)** real part of a complex number

**Im(x)** imaginary part

**Mod(x)** modulus; `abs(x)` is the same

**Arg(x)** angle in radians of the complex number

**Conj(x)** complex conjugate

**convolve(x,y)** compute the several kinds of convolutions of two sequences

**fft(x)** Fast Fourier Transform of an array

**mvfft(x)** FFT of each column of a matrix

**filter(x, filter)** applies linear filtering to a univariate time series or to each series separately of a multivariate time series

Many math functions have a logical parameter `na.rm=FALSE` to specify missing data (NA) removal.

Matrices

**t(x)** transpose

**diag(x)** diagonal

**%%** matrix multiplication

**solve(a,b)** solves  $a \%*\% x = b$  for `x`

**solve(a)** matrix inverse of `a`

**rowsum(x)** sum of rows for a matrix-like object; **rowSums(x)** is a faster version

**colsum(x), colSums(x)** id. for columns

**rowMeans(x)** fast version of row means

**colMeans(x)** id. for columns

Advanced data processing

**apply(X, INDEX, FUN=)** a vector or array or list of values obtained by applying a function `FUN` to margins (`INDEX`) of `X`

**lapply(X, FUN)** apply `FUN` to each element of the list `X`

**tapply(X, INDEX, FUN=)** apply `FUN` to each cell of a ragged array given by `X` with indexes `INDEX`

**by(data, INDEX, FUN)** apply `FUN` to data frame `data` subsetted by `INDEX`

**merge(a,b)** merge two data frames by common columns or row names

**xtabs(a b, data=x)** a contingency table from cross-classifying factors

**aggregate(x, by, FUN)** splits the data frame `x` into subsets, computes summary statistics for each, and returns the result in a convenient form; `by` is a list of grouping elements, each as long as the variables in `x`

**stack(x, ...)** transform data available as separate columns in a data frame or list into a single column

**unstack(x, ...)** inverse of `stack()`

**reshape(x, ...)** reshapes a data frame between ‘wide’ format with repeated measurements in separate columns of the same record and ‘long’ format with the repeated measurements in separate records; use `(direction=“wide”)` or `(direction=“long”)`

Strings

**paste(...)** concatenate vectors after converting to character; `sep=` is the string to separate terms (a single space is the default); `collapse=` is an optional string to separate “collapsed” results

**substr(x, start, stop)** substrings in a character vector; can also assign, as `substr(x, start, stop) <- value`

**strsplit(x, split)** split `x` according to the substring `split`

**grep(pattern, x)** searches for matches to `pattern` within `x`; see `?regex`

**gsub(pattern, replacement, x)** replacement of matches determined by regular expression matching `sub()` is the same but only replaces the first occurrence.

**tolower(x)** convert to lowercase

**toupper(x)** convert to uppercase

**match(x, table)** a vector of the positions of first matches for the elements of `x` among `table`

**x %in% table** id. but returns a logical vector

**pmatch(x, table)** partial matches for the elements of `x` among `table`

**nchar(x)** number of characters

Dates and times

The class `Date` has dates without times. `POSIXct` has dates and times, including time zones. Comparisons (e.g. `>`), `seq()`, and `difftime()` are useful. `Date` also allows `+` and `-`. `?DateTimeClasses` gives more information. See also package `chron`.

**as.Date(s)** and **as.POSIXct(s)** convert to the respective class; `format(dt)` converts to a string representation. The default string format is “2001-02-21”. These accept a second argument to specify a format for conversion. Some common formats are:

`%a`, `%A` Abbreviated and full weekday name.

`%b`, `%B` Abbreviated and full month name.

`%d` Day of the month (01–31).

`%H` Hours (00–23).

`%I` Hours (01–12).

`%j` Day of year (001–366).

`%m` Month (01–12).

`%M` Minute (00–59).

`%p` AM/PM indicator.

`%S` Second as decimal number (00–61).

`%U` Week (00–53); the first Sunday as day 1 of week 1.

`%w` Weekday (0–6, Sunday is 0).

`%W` Week (00–53); the first Monday as day 1 of week 1.

`%y` Year without century (00–99). Don’t use.

`%Y` Year with century.

`%z` (output only.) Offset from Greenwich; `-0800` is 8 hours west of.

`%Z` (output only.) Time zone as a character string (empty if not available).

Where leading zeros are shown they will be used on output but are optional on input. See `?strftime`.

Graphics devices

**x11()**, **windows()** open a graphics window

**postscript(file)** starts the graphics device driver for producing PostScript graphics; use `horizontal = FALSE`, `onefile = FALSE`, `paper = "special"` for EPS files; `family=` specifies the font (AvantGarde, Bookman, Courier, Helvetica, Helvetica-Narrow, NewCenturySchoolbook, Palatino, Times, or ComputerModern); `width=` and `height=` specifies the size of the region in inches (for `paper="special"`, these specify the paper size).

**ps.options()** set and view (if called without arguments) default values for the arguments to `postscript`

**pdf**, **png**, **jpeg**, **bitmap**, **xfig**, **pictex**; see ?Devices  
**dev.off()** shuts down the specified (default is the current) graphics device;  
see also **dev.cur**, **dev.set**

Plotting

**plot(x)** plot of the values of *x* (on the *y*-axis) ordered on the *x*-axis  
**plot(x, y)** bivariate plot of *x* (on the *x*-axis) and *y* (on the *y*-axis)  
**hist(x)** histogram of the frequencies of *x*  
**barplot(x)** histogram of the values of *x*; use **horiz=FALSE** for horizontal bars  
**dotchart(x)** if *x* is a data frame, plots a Cleveland dot plot (stacked plots line-by-line and column-by-column)  
**pie(x)** circular pie-chart  
**boxplot(x)** “box-and-whiskers” plot  
**sunflowerplot(x, y)** id. than **plot()** but the points with similar coordinates are drawn as flowers which petal number represents the number of points  
**stripplot(x)** plot of the values of *x* on a line (an alternative to **boxplot()** for small sample sizes)  
**coplot(x~y | z)** bivariate plot of *x* and *y* for each value or interval of values of *z*  
**interaction.plot (f1, f2, y)** if *f1* and *f2* are factors, plots the means of *y* (on the *y*-axis) with respect to the values of *f1* (on the *x*-axis) and of *f2* (different curves); the option **fun** allows to choose the summary statistic of *y* (by default **fun=mean**)  
**matplot(x,y)** bivariate plot of the first column of *x* vs. the first one of *y*, the second one of *x* vs. the second one of *y*, etc.  
**fourfoldplot(x)** visualizes, with quarters of circles, the association between two dichotomous variables for different populations (*x* must be an array with **dim=c(2, 2, k)**, or a matrix with **dim=c(2, 2)** if *k* = 1)  
**assocplot(x)** Cohen–Friendly graph showing the deviations from independence of rows and columns in a two dimensional contingency table  
**mosaicplot(x)** ‘mosaic’ graph of the residuals from a log-linear regression of a contingency table  
**pairs(x)** if *x* is a matrix or a data frame, draws all possible bivariate plots between the columns of *x*  
**plot.ts(x)** if *x* is an object of class “ts”, plot of *x* with respect to time, *x* may be multivariate but the series must have the same frequency and dates  
**ts.plot(x)** id. but if *x* is multivariate the series may have different dates and must have the same frequency  
**qqnorm(x)** quantiles of *x* with respect to the values expected under a normal law  
**qqplot(x, y)** quantiles of *y* with respect to the quantiles of *x*  
**contour(x, y, z)** contour plot (data are interpolated to draw the curves), *x* and *y* must be vectors and *z* must be a matrix so that **dim(z)=c(length(x), length(y))** (*x* and *y* may be omitted)  
**filled.contour(x, y, z)** id. but the areas between the contours are coloured, and a legend of the colours is drawn as well  
**image(x, y, z)** id. but with colours (actual data are plotted)  
**persp(x, y, z)** id. but in perspective (actual data are plotted)  
**stars(x)** if *x* is a matrix or a data frame, draws a graph with segments or a star where each row of *x* is represented by a star and the columns are the lengths of the segments

**symbols(x, y, ...)** draws, at the coordinates given by *x* and *y*, symbols (circles, squares, rectangles, stars, thermometres or “boxplots”) which sizes, colours ... are specified by supplementary arguments  
**termplot(mod.obj)** plot of the (partial) effects of a regression model (**mod.obj**)  
The following parameters are common to many plotting functions:  
**add=FALSE** if TRUE superposes the plot on the previous one (if it exists)  
**axes=TRUE** if FALSE does not draw the axes and the box  
**type="p"** specifies the type of plot, “p”: points, “l”: lines, “b”: points connected by lines, “o”: id. but the lines are over the points, “h”: vertical lines, “s”: steps, the data are represented by the top of the vertical lines, “S”: id. but the data are represented by the bottom of the vertical lines  
**xlim=, ylim=** specifies the lower and upper limits of the axes, for example with **xlim=c(1, 10)** or **xlim=range(x)**  
**xlab=, ylab=** annotates the axes, must be variables of mode character  
**main=** main title, must be a variable of mode character  
**sub=** sub-title (written in a smaller font)  
**Low-level plotting commands**  
**points(x, y)** adds points (the option **type=** can be used)  
**lines(x, y)** id. but with lines  
**text(x, y, labels, ...)** adds text given by *labels* at coordinates (*x*,*y*); a typical use is: **plot(x, y, type="n"); text(x, y, names)**  
**mtext(text, side=3, line=0, ...)** adds text given by *text* in the margin specified by *side* (see **axis()** below); *line* specifies the line from the plotting area  
**segments(x0, y0, x1, y1)** draws lines from points (*x0*,*y0*) to points (*x1*,*y1*)  
**arrows(x0, y0, x1, y1, angle= 30, code=2)** id. with arrows at points (*x0*,*y0*) if *code*=2, at points (*x1*,*y1*) if *code*=1, or both if *code*=3; *angle* controls the angle from the shaft of the arrow to the edge of the arrow head  
**abline(a,b)** draws a line of slope *b* and intercept *a*  
**abline(h=y)** draws a horizontal line at ordinate *y*  
**abline(v=x)** draws a vertical line at abscissa *x*  
**abline(lm.obj)** draws the regression line given by *lm.obj*  
**rect(x1, y1, x2, y2)** draws a rectangle which left, right, bottom, and top limits are *x1*, *x2*, *y1*, and *y2*, respectively  
**polygon(x, y)** draws a polygon linking the points with coordinates given by *x* and *y*  
**legend(x, y, legend)** adds the legend at the point (*x*,*y*) with the symbols given by *legend*  
**title()** adds a title and optionally a sub-title  
**axis(side)** adds an axis at the bottom (*side*=1), on the left (2), at the top (3), or on the right (4); **at=vect** (optional) gives the abscissa (or ordinates) where tick-marks are drawn  
**box()** draw a box around the current plot  
**rug(x)** draws the data *x* on the *x*-axis as small vertical lines  
**locator(n, type="n", ...)** returns the coordinates (*x*,*y*) after the user has clicked *n* times on the plot with the mouse; also draws symbols (*type*="p") or lines (*type*="l") with respect to optional graphic parameters (...); by default nothing is drawn (*type*="n")

Graphical parameters

These can be set globally with **par(...)**; many can be passed as parameters to plotting commands.  
**adj** controls text justification (0 left-justified, 0.5 centred, 1 right-justified)  
**bg** specifies the colour of the background (ex. : **bg="red"**, **bg="blue"**, ... the list of the 657 available colours is displayed with **colors()**)  
**bty** controls the type of box drawn around the plot, allowed values are: “o”, “l”, “7”, “c”, “u” ou “j” (the box looks like the corresponding character); if **bty="n"** the box is not drawn  
**cex** a value controlling the size of texts and symbols with respect to the default; the following parameters have the same control for numbers on the axes, **cex.axis**, the axis labels, **cex.lab**, the title, **cex.main**, and the sub-title, **cex.sub**  
**col** controls the color of symbols and lines; use color names: “red”, “blue” see **colors()** or as “#RRGGBB”; see **rgb()**, **hsv()**, **gray()**, and **rainbow()**; as for **cex** there are: **col.axis**, **col.lab**, **col.main**, **col.sub**  
**font** an integer which controls the style of text (1: normal, 2: italics, 3: bold, 4: bold italics); as for **cex** there are: **font.axis**, **font.lab**, **font.main**, **font.sub**  
**las** an integer which controls the orientation of the axis labels (0: parallel to the axes, 1: horizontal, 2: perpendicular to the axes, 3: vertical)  
**lty** controls the type of lines, can be an integer or string (1: “solid”, 2: “dashed”, 3: “dotted”, 4: “dottedash”, 5: “longdash”, 6: “twodash”, or a string of up to eight characters (between “0” and “9”) which specifies alternatively the length, in points or pixels, of the drawn elements and the blanks, for example **lty="44"** will have the same effect than **lty=2**  
**lwd** a numeric which controls the width of lines, default 1  
**mar** a vector of 4 numeric values which control the space between the axes and the border of the graph of the form **c(bottom, left, top, right)**, the default values are **c(5.1, 4.1, 4.1, 2.1)**  
**mfc** a vector of the form **c(nr,nc)** which partitions the graphic window as a matrix of *nr* lines and *nc* columns, the plots are then drawn in columns  
**mfrow** id. but the plots are drawn by row  
**pch** controls the type of symbol, either an integer between 1 and 25, or any single character within ""  
1 0 2△ 3+ 4× 5◇ 6▽ 7⊗ 8\* 9⊕ 10⊖ 11⊗ 12⊞ 13⊗ 14⊞ 15■  
16● 17▲ 18+ 19● 20● 21○ 22□ 23◇ 24△ 25▽ \* . . . X X a a ? ?  
**ps** an integer which controls the size in points of texts and symbols  
**pty** a character which specifies the type of the plotting region, “s”: square, “m”: maximal  
**tck** a value which specifies the length of tick-marks on the axes as a fraction of the smallest of the width or height of the plot; if **tck=1** a grid is drawn  
**tcl** a value which specifies the length of tick-marks on the axes as a fraction of the height of a line of text (by default **tcl=-0.5**)  
**xaxs, yaxs** style of axis interval calculation; default “r” for an extra space; “i” for no extra space  
**xaxt** if **xaxt="n"** the *x*-axis is set but not drawn (useful in conjunction with **axis(side=1, ...)**)

**yaxt** if yaxt="n" the y-axis is set but not drawn (useful in conjunction with axis(side=2, ...))

## Lattice (Trellis) graphics

**xyplot(y~x)** bivariate plots (with many functionalities)

**barchart(y~x)** histogram of the values of y with respect to those of x

**dotplot(y~x)** Cleveland dot plot (stacked plots line-by-line and column-by-column)

**densityplot(~x)** density functions plot

**histogram(~x)** histogram of the frequencies of x

**bwplot(y~x)** “box-and-whiskers” plot

**qmath(~x)** quantiles of x with respect to the values expected under a theoretical distribution

**stripplot(y~x)** single dimension plot, x must be numeric, y may be a factor

**qq(y~x)** quantiles to compare two distributions, x must be numeric, y may be numeric, character, or factor but must have two ‘levels’

**splo**m(~x) matrix of bivariate plots

**parallel(~x)** parallel coordinates plot

**levelplot(z~x\*y|g1\*g2)** coloured plot of the values of z at the coordinates given by x and y (x, y and z are all of the same length)

**wireframe(z~x\*y|g1\*g2)** 3d surface plot

**cloud(z~x\*y|g1\*g2)** 3d scatter plot

In the normal Lattice formula, y ~x|g1\*g2 has combinations of optional conditioning variables g1 and g2 plotted on separate panels. Lattice functions take many of the same arguments as base graphics plus also data= the data frame for the formula variables and subset= for subsetting. Use panel= to define a custom panel function (see apropos("panel") and ?l1ines). Lattice functions return an object of class trellis and have to be print-ed to produce the graph. Use print(xyplot(...)) inside functions where automatic printing doesn’t work. Use lattice.theme and lset to change Lattice defaults.

## Optimization and model fitting

**optim(par, fn, method = c("Nelder-Mead", "BFGS", "CG", "L-BFGS-B", "SANN"))** general-purpose optimization; par is initial values, fn is function to optimize (normally minimize)

**nlm(f, p)** minimize function f using a Newton-type algorithm with starting values p

**lm(formula)** fit linear models; formula is typically of the form response termA + termB + ...; use I(x\*y) + I(x^2) for terms made of nonlinear components

**glm(formula, family=)** fit generalized linear models, specified by giving a symbolic description of the linear predictor and a description of the error distribution; family is a description of the error distribution and link function to be used in the model; see ?family

**nls(formula)** nonlinear least-squares estimates of the nonlinear model parameters

**approx(x, y=)** linearly interpolate given data points; x can be an xy plotting structure

**spline(x, y=)** cubic spline interpolation

**loess(formula)** fit a polynomial surface using local fitting

Many of the formula-based modeling functions have several common arguments: data= the data frame for the formula variables, subset= a subset of variables used in the fit, na.action= action for missing values: "na.fail", "na.omit", or a function. The following generics often apply to model fitting functions:

**predict(fit, ...)** predictions from fit based on input data

**df.residual(fit)** returns the number of residual degrees of freedom

**coef(fit)** returns the estimated coefficients (sometimes with their standard-errors)

**residuals(fit)** returns the residuals

**deviance(fit)** returns the deviance

**fitted(fit)** returns the fitted values

**logLik(fit)** computes the logarithm of the likelihood and the number of parameters

**AIC(fit)** computes the Akaike information criterion or AIC

## Statistics

**aov(formula)** analysis of variance model

**anova(fit, ...)** analysis of variance (or deviance) tables for one or more fitted model objects

**density(x)** kernel density estimates of x

**binom.test()**, **pairwise.t.test()**, **power.t.test()**, **prop.test()**, **t.test()**, ... use help.search("test")

## Distributions

**rnorm(n, mean=0, sd=1)** Gaussian (normal)

**rexp(n, rate=1)** exponential

**rgamma(n, shape, scale=1)** gamma

**rpois(n, lambda)** Poisson

**rweibull(n, shape, scale=1)** Weibull

**rcauchy(n, location=0, scale=1)** Cauchy

**rbeta(n, shape1, shape2)** beta

**rt(n, df)** ‘Student’ (t)

**rf(n, df1, df2)** Fisher–Snedecor (F) ( $\chi^2$ )

**rchisq(n, df)** Pearson

**rbinom(n, size, prob)** binomial

**rgeom(n, prob)** geometric

**rhyper(nn, m, n, k)** hypergeometric

**rlogis(n, location=0, scale=1)** logistic

**rlnorm(n, meanlog=0, sdlog=1)** lognormal

**rnbinom(n, size, prob)** negative binomial

**runif(n, min=0, max=1)** uniform

**rwilcox(nn, m, n), rsignrank(nn, n)** Wilcoxon’s statistics

All these functions can be used by replacing the letter r with d, p or q to get, respectively, the probability density (*dfunc*(x, ...)), the cumulative probability density (*pfunc*(x, ...)), and the value of quantile (*qfunc*(p, ...), with 0 < p < 1).

## Programming

**function( arglist ) expr** function definition

**return(value)**

**if(cond) expr**

**if(cond) cons.expr else alt.expr**

**for(var in seq) expr**

**while(cond) expr**

**repeat expr**

**break**

**next**

Use braces {} around statements

**ifelse(test, yes, no)** a value with the same shape as test filled with elements from either yes or no

**do.call(funname, args)** executes a function call from the name of the function and a list of arguments to be passed to it